

**UNIVERSITY OF DELHI**  
**MASTER OF COMPUTER APPLICATIONS**  
**(MCA)**

Proposed Syllabus

MCA Revised Syllabus as approved by Academic Council on [XXXX](#), 2018 and  
Executive Council on [YYYY](#), 2018



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*Department of Computer Science, University of Delhi*

## **I. About the Department**

Department of Computer Science was established at the University of Delhi, in the year 1981, with the objective of imparting quality education in the field of Computer Science. With rapidly evolving technology and continuous need for innovation, the department has been producing quality professionals, who are currently holding important positions in Information Technology industry both in India and abroad.

The Department started Master of Computer Applications (MCA) programme in the year 1982, which was among the first such programmes in India. The MCA programme focuses on providing a sound theoretical background as well as good practical exposure to students in the relevant areas. It is intended to provide a modern, industry-oriented education in applied computer science. It aims at producing trained professionals who can successfully meet the demands of the IT industry. They obtain skills and experience in up-to-date approaches to analysis, design, implementation, validation, and documentation of computer software and hardware.

The Department started M.Sc. Computer Science course in the year 2004 with the aim to develop core competence in Computer Science and to prepare the students to take up challenges of research and development. The students develop the ability to apply a high level of theoretical expertise and innovation to complex problems and application of new technologies. M.Sc. programme has been designed to teach the mathematical principles of specification, design and efficient implementation of both software and hardware.

The Department also offers Doctor of Philosophy (Ph.D.) programme, aimed at producing quality researchers in several diverse branches of Computer Science. The Department also coordinates B.Sc. (H) Computer Science, B.Sc. Physical Science (Computer Science) and other courses taught at constituent colleges of University of Delhi.

## **II. Introduction to CBCS (Choice Based Credit System)**

### **Choice Based Credit System:**

The CBCS provides an opportunity for the students to choose courses from the prescribed courses comprising core, elective/minor or skill-based courses. The courses will be evaluated following the grading system, which is considered to be better than the conventional marks system. Grading system provides uniformity in the evaluation and computation of the Cumulative Grade Point Average (CGPA) based on student's performance in examinations which enables the student to move across institutions of higher learning. The uniformity in evaluation system also enables the potential employers in assessing the performance of the candidates.

### **Definitions:**

- (i) 'Academic Programme' means an entire course of study comprising its programme structure, course details, evaluation schemes etc. designed to be taught and evaluated in a teaching Department/Centre or jointly under more than one such Department/ Centre
- (ii) 'Course' means a segment of a subject that is part of an Academic Programme
- (iii) 'Programme Structure' means a list of courses (Core, Elective, Open Elective) that makes up an Academic Programme, specifying the syllabus, Credits, hours of teaching, evaluation and examination schemes, minimum number of credits required for successful completion of the programme etc. prepared in conformity to University Rules, eligibility criteria for admission
- (iv) 'Core Course' means a course that a student admitted to a particular programme must successfully complete to receive the degree and which cannot be substituted by any other course
- (v) 'Elective Course' means an optional course to be selected by a student out of such courses offered in the same or any other Department/Centre
- (vi) 'Open Elective' means an elective course which is available for students of all programmes, including students of same department. Students of other Department will opt these courses subject to fulfilling of eligibility of criteria as laid down by the Department offering the course.
- (vii) 'Credit' means the value assigned to a course which indicates the level of instruction; One-hour lecture per week equals 1 Credit, 2 hours practical class per week equals 1 credit. Credit for a practical could be proposed as part of a course or as a separate practical course
- (viii) 'SGPA' means Semester Grade Point Average calculated for individual semester.
- (ix) 'CGPA' is Cumulative Grade Points Average calculated for all courses completed by the students at any point of time. CGPA is calculated each year for both the semesters clubbed together.
- (x) 'Grand CGPA' is calculated in the last year of the course by clubbing together of CGPA of two years, i.e., four semesters. Grand CGPA is being given in Transcript form. To benefit the student a formula for conversion of Grand CGPA into %age marks is given in the Transcript.

### **III. MCA Programme Details:**

#### **Programme Objectives (POs):**

Master of Computer Applications (MCA) is a full-time six-semester course, which includes one semester of project work in the sixth semester. The objective of MCA programme is to impart quality education in Computer Science and its applications, so that students are well prepared to face the challenges of the highly competitive IT industry. The course structure ensures overall development of the student, while concentrating on imparting technical skills required for an IT profession. No wonder, today after thirty years of its existence, its alumni are holding important positions in the IT industry and academics in India and abroad.

#### **Programme Specific Outcomes (PSOs):**

##### **The programme is designed to**

PSO1: enable the students to apply the computing and soft skills acquired in the MCA program for designing and developing innovative applications for the betterment of the society.

PSO2: provide exposure to techniques that would enable the students to design, implement and evaluate IT solutions.

PSO3: To enable the students to meet the challenges of research and development in computer science and applications.

#### **Programme Structure:**

The MCA. programme is a three-year course divided into six -semesters. A student is required to complete 148 credits for the completion of course and the award of degree.

		<i>Semester</i>	<i>Semester</i>
<b>Part – I</b>	First Year	Semester I	Semester II
<b>Part – II</b>	Second Year	Semester III	Semester IV
<b>Part- III</b>	Third Year	Semester V	Semester VI

**Course Credit Scheme**

Semester	Core Courses			Elective Course			Open Elective Course			Total Credits
	No. of papers	Credits (Th+P+T)	Total Credits	No. of papers	Credits (Th+P+T)	Total Credits	No. of papers	Credits (Th+P+T)	Total Credits	
I	5	20+4+1	25	0	0	0	0	0	0	25
II	4	16+4+0	20	0	0	0	1	3+X+X	4	24
III	4	16+3+1	20	0	0	0	1	3+X+X	4	24
IV	3	12+3+0	15	2	8+X+X	10	0	0	0	25
V	0	0	0	5	25+X+X	25	0	0	0	25
VI	Major Project	0	25	0	0	0	0	0	0	25
<b>Total Credits for the Course</b>			<b>105</b>			<b>35</b>			<b>8</b>	<b>148</b>

- \* For each Core and Elective Course there will be 4 lecture hours of teaching per week.
- \* Open Electives to the maximum total of 8 credits.
- \* Duration of examination for each course shall be 3 hours.
- \* Each course will be of 100 marks out of which 70 marks shall be allocated for semester examination and 30 marks for internal assessment.
- \* Each student shall carry out a major project in the sixth semester. The project will be carried out under the supervision of a teacher of the department. When the project is carried out in an external organization (academic institution/ industry), a supervisor will also be appointed from the external organization. The project work will be evaluated jointly by the internal supervisor and an examiner to be appointed by the department in consultation with the internal supervisor. The major project shall carry 500 marks distributed as follows:  
     Dissertation: 50% weightage  
     Viva-voce: 50% weightage
- \*To be eligible to pass a course and earn credits for it, a student must satisfy the criteria laid down by the University.
- \* Examination for courses specified in the odd (even) semesters shall be conducted only in the respective odd (even) semesters.
- \* Promotion Criteria: As laid down by the University.
- \* Award of degree: In order to be eligible for the award of the degree of Master of Computer Applications (MCA) degree, a student must earn all the credits (148) as per the structure of the course, specified in the above table.

**Semester wise Details of MCA Course**

**Semester I**

Semester I					
	<b>Number of core courses</b>	5			
Course Code	Course Title	Credits in each core course			
		Theory	Practical	Tutorial	Total
MCAC101	<a href="#">Object Oriented Programming</a>	4	1	0	5
MCAC102	<a href="#">Discrete Mathematics</a>	4	1	0	5
MCAC103	<a href="#">Mathematical Techniques for Computer Science Applications</a>	4	1	0	5
MCAC104	<a href="#">Computer Systems Architecture</a>	4	1	0	5
MCAC105	<a href="#">Technical Communication</a>	4	0	1	5
	Total credits in core course	25			
	<b>Number of elective courses</b>	0			
	Total credits in elective course	0			
	<b>Number of open electives</b>	0			
	Total credits in elective course	0			
	Total credits in Semester I	<b>25</b>			

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**Semester II**

Semester II					
	<b>Number of core courses</b>	4			
Course Code	Course Title	Credits in each core course			
		Theory	Practical	Tutorial	Total
MCAC201	<a href="#">Data Structures</a>	4	1	0	5
MCAC202	<a href="#">Database Systems</a>	4	1	0	5
MCAC203	<a href="#">Software Engineering</a>	4	1	0	5
MCAC204	<a href="#">Data Communication and Computer Networks</a>	4	1	0	5
	Total credits in core course	20			
	<b>Number of elective courses</b>	0			
	Total credits in elective courses	0			
	<b>Number of open electives</b>	1			
	Credits in each open elective	Theory	Practical	Tutorial	Total
	Open Elective 2	3	1/0	0/1	4
	Total credits in open elective	4			
	<b>Total credits in Semester II</b>	<b>24</b>			

List of Open Elective Courses for Semester II		
Course Code	Course Title	Th-P-T
MCAO201	<a href="#">Java Programming</a>	3-1-0
XXXXX	Open Elective from other department	3-X-X



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**Semester III**

Semester III					
	<b>Number of core courses</b>	4			
Course Code	Course Title	Credits in each core course			
		Theory	Practical	Tutorial	<b>Total</b>
MCAC301	<a href="#">Design and Analysis of Algorithms</a>	4	1	0	<b>5</b>
MCAC302	<a href="#">Information Security</a>	4	1	0	<b>5</b>
MCAC303	<a href="#">Automata Theory</a>	4	0	1	<b>5</b>
MCAC304	<a href="#">Operating Systems</a>	4	1	0	<b>5</b>
	Total credits in core course	20			
	<b>Number of elective courses</b>	0			
	Credits in each elective	Theory	Practical	Tutorial	<b>Total</b>
	Open Elective 1	0	0	0	<b>0</b>
	Total credits in elective courses	0			
	<b>Number of open electives</b>	1			
	Credits in each open elective	Theory	Practical	Tutorial	<b>Total</b>
	Elective course 1	3	1/0	0/1	<b>4</b>
	Total credits in Semester III	<b>24</b>			

List of Open Elective Courses for Semester III		
Course Code	Course Title	Th-P-T
MCAO301	<a href="#">Web Technologies</a>	3-1-0
MCAO302	<a href="#">Data Mining</a>	3-1-0
XXXXX	Open Elective from other department	3-X-X

**Semester IV**

Semester IV					
	<b>Number of core courses</b>	3			
Course Code	Course Title	Credits in each core course			
		Theory	Practical	Tutorial	Total
MCAC401	<a href="#">Compiler Design</a>	4	1	0	5
MCAC402	<a href="#">Parallel and Distributed Computing</a>	4	1	0	5
MCAC403	<a href="#">Advanced Operating Systems</a>	4	1	0	5
	Total credits in core course	15			
	<b>Number of elective courses</b>	2			
	Credits in each elective	Theory	Practical	Tutorial	Total
	Elective course 2	4	1/0	0/1	5
	Elective course 3	4	1/0	0/1	5
	Total credits in elective courses	10			
	<b>Number of open electives</b>	0			
	Total credits in open elective	0			
	Total credits in Semester IV	25			

List of Elective Courses for Semester IV		
Course Code	Course Title	Th-P-T
MCAE401	<a href="#">Deep Learning</a>	4-1-0
MCAE402	<a href="#">GPU Programming</a>	4-1-0
MCAE403	<a href="#">Database Applications</a>	4-1-0
MCAE404	<a href="#">Digital Image Processing</a>	4-1-0
MCAE405	<a href="#">Combinatorial Optimization</a>	4-1-0

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**Semester V**

<b>Semester V</b>					
<b>Number of core courses</b>					<b>0</b>
<b>Number of elective courses</b>					<b>5</b>
	<b>Credits in each open elective</b>				
	Theory	Practical	Tutorial	<b>Total</b>	
Elective course 3	4	1/0	0/1	<b>5</b>	
Elective course 4	4	1/0	0/1	<b>5</b>	
Elective course 5	4	1/0	0/1	<b>5</b>	
Elective course 6	4	1/0	0/1	<b>5</b>	
Elective course 7	4	1/0	0/1	<b>5</b>	
Total credits in elective courses					<b>25</b>
<b>Number of open electives</b>					<b>0</b>
Total credits in open elective					<b>0</b>
Total credits in Semester V					<b>25</b>

<b>List of Elective Courses for Semester V</b>		
<b>Course Code</b>	<b>Course Title</b>	<b>Th-P-T</b>
MCAE501	<a href="#">Cyber Security</a>	4-1-0
MCAE502	<a href="#">Graph Theory</a>	4-0-1
MCAE503	<a href="#">Network Science</a>	4-1-0
MCAE504	<a href="#">E-Commerce</a>	4-1-0
MCAE505	<a href="#">Neural Networks</a>	4-1-0
MCAE506	<a href="#">Artificial Intelligence</a>	4-1-0
MCAE507	<a href="#">Machine Learning</a>	4-1-0
MCAE508	<a href="#">Modeling and Simulation</a>	4-1-0

MCAE509	<a href="#">Quantum Computing</a>	4-1-0
MCAE510	<a href="#">Organizational Behavior</a>	4-0-1
MCAE511	<a href="#">Human Resource Management</a>	4-0-1
MCAE512	<a href="#">Software Quality Assurance and Testing</a>	4-1-0
MCAE513	<a href="#">Mobile and Satellite Communication Networks</a>	4-1-0
MCAE514	<a href="#">NP-Completeness and Approximation Algorithms</a>	4-0-1
MCAE515	<a href="#">Text Analytics</a>	4-1-0

**Semester VI**

<b>Semester VI</b>		
	<b>Number of core courses</b>	1
<b>Course Code</b>	<b>Course Title</b>	
MCAC601	Project work	25
	<b>Number of elective courses</b>	0
	Total credits in elective courses	0
	<b>Number of open electives</b>	0
	Total credits in open elective	0
	<b>Total credits in Semester VI</b>	<b>25</b>

Total credits of the course = 25 + 24 + 24 + 25 + 25 + 25 = 148

Total credits required the degree = 148

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**COMPLETE LIST OF ELECTIVE COURSES:**

**SEMESTER II:**

**Open Elective Course, 3+1 credits each**

<b>Course Code</b>	<b>Course Title</b>
MCAO201	Java Programming
XXXXX	Open Elective from other department

**SEMESTER III:**

**Open Elective Courses, 3+1 credits each**

<b>Course Code</b>	<b>Course Title</b>
MCAO301	Web Technologies
MCAO302	Data Mining
XXXXX	Open Elective from other department

**SEMESTER IV:**

**Elective Courses, 4+1 credits each**

<b>Course Code</b>	<b>Course Title</b>
MCAE401	Deep Learning
MCAE402	GPU Programming
MCAE403	Database Applications
MCAE404	Digital Image Processing
MCAE405	Combinatorial Optimization

**SEMESTER V:**

**All Elective Courses, 4+1 credits each**

Course Code	Course Title
MCAE501	Cyber Security
MCAE502	Graph Theory
MCAE503	Network Science
MCAE504	E-Commerce
MCAE505	Neural Networks
MCAE506	Artificial Intelligence
MCAE507	Machine Learning
MCAE508	Modeling and Simulation
MCAE509	Quantum Computing
MCAE510	Organizational Behavior
MCAE511	Human Resource Management
MCAE512	Software Quality Assurance and Testing
MCAE513	Mobile and Satellite Communication Networks
MCAE514	NP-Completeness and Approximation Algorithms
MCAE515	Text Analytics

**Selection of Elective Courses:**

The students may select the elective courses out of the list of courses which are offered in a semester.

**Teaching:**

There shall be 90 instructional days excluding examination in a semester.

The faculty of the Department is primarily responsible for organizing teaching work for MCA programme. Faculty from some other Departments and constituent colleges are also associated with lecture/tutorial/practical work in the Department.

**Eligibility for Admissions:**

**A. Mode of admission: To be decided by the University at the beginning of every academic year. Details for academic year 2018-19 are as follows:**

- a) All admissions in MCA programme will be made through entrance exam followed by an interview. For preparing the final merit list, 85% weightage will be given to the score in the entrance exam and 15% weightage will be given to the score in the interview. The entrance examination shall be of two hours duration.

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- b) It may be noted that all the applicants seeking admission to MCA programme are required to register online.

**B. Seats Distribution\* and Eligibility criteria for MCA programme**

\* University reserves the rights to revise, amend, or update the number of seats in various courses without giving any prior notice. Any change so made shall be updated on the PG admission portal.

**Total Seats: 46**

<b>Seats Distribution **</b>					
Admission Mode	General	SC	ST	OBC	Total
Entrance	24	6	4	12	46
<b>** The reservation policy related to admissions will be followed as per the University rule.</b>					
<b>Eligibility Criteria</b>					
<b>Course Requirements</b>			<b>Marks Requirements</b>		
Any bachelor degree from University of Delhi or any other University whose examination is recognized as equivalent to University of Delhi with at least one paper in Mathematical Sciences (Mathematics, Computer Science, Statistics, Operational Research) under annual mode/at least two papers in Mathematical Sciences (Mathematics, Computer Science, Statistics, Operational Research) in semester mode or an equivalent degree.			60% marks in aggregate or CGPA as per University norms wherever it is applicable. The candidates who are appearing in the final year examination of the degree on the basis of which admission is sought are also eligible to apply		

**Note**

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1. *The candidates who are appearing in the final year examinations of the Bachelor's degree on the basis of which admission is sought are eligible to apply in all categories mentioned above.*
2. *Relaxation will be given to the candidates belonging to SC, ST and OBC category as per the University rules*
3. *Students with gap year will be considered.*
4. *For preparing the final merit list, 85% weightage will be given to the score in the Entrance Exam and 15% weightage will be given to the score in the Interview. The entrance examination shall be of two hours duration.*

**Assessment of Students' Performance and Scheme of Examinations:**

- A. English shall be the medium of instruction and examination.
- B. Examinations shall be conducted at the end of each semester as per the academic calendar notified by the University of Delhi.
- C. Assessment of students' performance and scheme of evaluation shall be as per University rules.

**Pass Percentage and Promotion Criteria**

As per University rules.

**Conversion of Marks into Grades**

- A. Grade Points: Grade point table as per University Examination rules.
- B. CGPA Calculation  
As per University Examination rules.
- C. SGPA Calculation  
As per University Examination rules.
- D. Grand CGPA Calculation  
As per University Examination rules.
- E. Conversion of Grand CGPA into Marks  
As per University Examination rules.
- F. As notified by competent authority the formula for conversion of Grand CGPA into marks is:  
Final %age of marks = CGPA based on all six semesters  $\times$  9.5

**Division of Degree into Classes**

Post Graduate degree to be classified based on CGPA obtained into various classes as notified into Examination policy.



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**Attendance Requirement**

As per University rule.

**Span Period**

As per University rule.

**Guidelines for the Award of Internal Assessment Marks for the MCA Programme**

Performance of the students will be evaluated based on a comprehensive system of continuous evaluation. For each course, there shall be a minor test, assignments/ laboratory work. There shall be monitoring committee to be constituted at beginning of each semester to monitor the internal assessment.

#### **IV: Content Details for MCA Programme**

##### **SEMESTER – I**

##### **MCAC101: OBJECT ORIENTED PROGRAMMING [4-1-0]**

##### **Course Outcomes:**

On completion of this course, the student will be able to:

**CO1:** apply object-oriented paradigm for problem solving.

**CO2:** select a suitable programming construct and in-built data structure for the given problem.

**CO3:** design, develop, document, and debug modular programs.

**CO4:** use recursion as programming paradigm for problem solving.

##### **Syllabus:**

**Unit-I Introduction:** Notion of class, object, identifier, keyword, and literal; basic data types: int, float, string, Boolean; basic operators (arithmetic, relational, logical, assignment), standard libraries.

**Unit-II Program Development:** Modular program development, input and output statements, control statements: branching, looping, exit function, break, continue, and switch-break; use of mutable and immutable structures. strings, lists, sets, tuples and dictionary, and associated operations testing, and debugging a program.

**Unit-III Recursion:** Use of recursion as a programming paradigm for problem solving.

**Unit-IV Object Oriented Programming:** Use of classes, inheritance, and operator overloading in problem solving.

**Unit-V Visualization using 2D and 3D graphics:** Visualization using graphical objects like point, line, histogram, 3D objects, animation.

**Unit-VI Exception Handling and File Handling:** Reading and writing text and structured files, errors and exceptions.

##### **Readings:**

1. R. G. Dromey, **How to Solve it by Computer**, Pearson, 2006.
2. J.V. Guttag, **Introduction to Computation and Programming Using Python: With Application to Understanding Data**, MIT Press, 2016.
3. S. Taneja, N. Kumar, **Python Programming: A Modular Approach**, With Graphics Database, Mobile, and Web Applications, Pearson Education, 2017.
4. C. S. Horstmann, **Core Java- Volume I, Fundamentals**. Pearson Education, 2016.
5. K. Arnold and J. Gosling, **The Java™ Programming Language**, Addison Wesley, 2005.

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**MCAC102: DISCRETE MATHEMATICS [4-1-0]**

**Course Outcomes:**

On completion of this course, the student will be able to gain fundamental knowledge of:

**CO1:** boolean algebra, the language that simplifies communication in the world of computers.

**CO2:** formal logic, and will be able to reason/infer interesting outcomes; formally prove validity and soundness of a statement.

**CO3:** mathematical structures (sets, relations, functions, sequences, series, graphs), and will be able to model real world situations mathematically.

**CO4:** principles of counting and will be able to grasp patterns in data that follows fixed set of rules.

**CO5:** growth of functions asymptotically.

**Syllabus:**

**Unit-I Introduction to Counting Principles:** Set Theory, Functions and Relations, POSETS and Lattices, Permutation and Combination, Probability, Pigeon-hole principle.

**Unit-II Mathematical Logic:** Propositions, connectives, conditionals and biconditionals, well formed formulas, tautologies, equivalence of formulas, duality law, normal forms, inference theory for propositional calculus; predicate calculus: predicates, free and bound variables, inference theory of predicate calculus.

**Unit-III Growth of Functions:** Asymptotic notations, monotonicity, comparison of standard functions - floors and ceilings, polynomials, exponentials, logarithms and factorials, summations: summation formulas and properties, bounding summations, approximation by integrals.

**Unit-IV Graph Theory:** Basic terminology for undirected and directed graphs, multigraphs and weighted graphs, paths and circuits, Eulerian paths and circuits, Hamiltonian paths and circuits, Planar Graphs, Graph Colouring, Cut sets. Trees: Introduction to Trees, Tree terminology, Prefix codes.

**Unit-V Discrete Numeric Functions and Recurrence Relations**

Discrete Numeric Functions, Generating functions, Recurrence Relations.

**Readings:**

1. C.L. Liu & Mohapatra, **Elements of Discrete Mathematics**, 4<sup>th</sup> Edition, 2017, McGraw Hill Education.

2. Kenneth H Rosen, **Discrete Mathematics and Its Applications**, 7<sup>th</sup> Edition, 2017, McGraw Hill Education.

3. T.H. Cormen, C.E. Leiserson, R.L. Rivest and C. Stein, **Introduction to Algorithms**, 3<sup>rd</sup> Edition, 2010, Prentice-Hall of India Learning Pvt. Ltd.

4. Thomas Koshy, **Discrete Mathematics with Applications**, 2012, Elsevier Academic Press.

5. M. O. Albertson and J. P. Hutchinson, **Discrete Mathematics with Algorithms**, 1988, John Wiley and Sons.

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**MCAC103: MATHEMATICAL TECHNIQUES FOR COMPUTER SCIENCE APPLICATIONS [4-1-0]**

**Course Outcomes:**

On successful completion of this course, the student will be able to:

**CO1:** apply vector operations to solve problems in different areas of computer science.

**CO2:** perform operations on matrices and sparse matrices, compute determinant, rank and eigen values of a matrix

**CO3:** apply matrix algebra to solve problems in different areas of computer science.

**CO3:** perform data analysis in probabilistic framework.

**CO4:** visualize and model the given problem using mathematical concepts covered in the course.

**Syllabus:**

**Unit-I Linear Algebra:** Introduction to Vector space, Subspace, Linear Independence and Dependence, Basis and Dimensions, Convex set, Rank of a matrix, System of linear equations, Orthogonal bases, Projection, Gram-Schmidt orthogonality process, Linear Mappings, Kernel and Image space of a linear map, Matrix associated with linear map, Eigen values and Eigen vectors, PCA, SVD, Applications in Data Reduction, Text Analysis and Image Processing.

**Unit-II Probability and Statistics:** Review of Probability Theory, Conditional Probability, Independent events, Bayes' theorem and its application in data analysis, Descriptive Statistics, Exploratory data analysis, Coefficient of variation, Skewness, Kurtosis, Data visualization, Scatter diagram, Grouped data, Histograms, Ogives, Percentiles, Box Plot, .

**Unit-III Random variable:** Introduction to random variable, Discrete random variables (Bernoulli, Binomial, Multinomial, Poisson, Geometric, Negative Binomial), Continuous random variables (Uniform, Exponential, Normal, Gamma), Expectation, variance, Conditional probability and conditional expectation, Central Limit Theorem, Markov and Chebyshev's inequality.

**Readings:**

1. Serge Lang, **Introduction to Linear Algebra**, 2<sup>nd</sup> Edition, Springer, 1986.
2. Gilbert Strang, **Introduction to Linear Algebra**, 4<sup>th</sup> Edition, Wellesley-Cambridge Press, 2009.
3. Sheldon M. Ross, **Probability Models for Computer Science**, Academic Press, 2002.
4. Ernest Davis, **Linear Algebra and Probability for Computer Science Applications**, CRC Press, 2012.
5. Kishor S. Trivedi, Probability and Statistics with Reliability, **Queuing and Computer Science Applications**, John Wiley, 2016.
6. Richard Cotton, **Learning R: a step by step function guide to data analysis**, O'reilly (SPD), Sixth edition reprint, 2017.
7. Mark Gardener, **Beginning R: The statistical programming language**, WILEY, 2017

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**MCAC104: COMPUTER SYSTEMS ARCHITECTURE [4-1-0]**

**Course Outcomes:**

On completion of this course, the student will be able to:

**CO1:** describe the basic organization of computer hardware.

**CO2:** represent and manipulate data – number systems, conversion between different number systems, perform binary arithmetic.

**CO3:** design simple combinational and sequential logic circuits - flip-flops, counters, shift registers, adders, subtractor, multiplexer, de-multiplexer, and Arithmetic/Logic unit.

**CO4:** design a CPU simple computer / microprocessor: instruction format, instruction set, addressing modes, bus structure, input/output architecture, memory unit, Arithmetic/Logic and control unit, data, instruction and address flow.

**Syllabus:**

**Unit-I Basic Building Blocks:** Boolean logic and Boolean algebra, tri-state logic; flip-flops, counters, shift registers, adders, subtractor, encoders, decoders, multiplexors, de-multiplexors.

**Unit-II Register Transfer and Micro Operations:** Bus and memory transfers, arithmetic, logic shift micro operations; basic computer organization: common bus system, instruction formats, instruction cycle, interrupt cycle, input/output configuration, CPU organization, register organization, stack organization, micro programmed control unit, RISC architecture; microprocessor architecture, modern computing architectures.

**Unit-III Memory Unit:** Primary memory, secondary memory, associative memory, sequential access, direct access storage devices.

**Unit-IV Input-Output Architecture:** Input/Output devices; data transfer schemes - programmed I/O and DMA transfer; data transfer schemes for microprocessors.

**Readings:**

1. M. Morris Mano, **Computer System Architecture**, Revised 3<sup>rd</sup> Edition, Pearson, 2018.
2. W. Stallings, **Computer Organization and Architecture: Designing for Performance**, 9<sup>th</sup> Edition, Pearson Education, 2012.
3. A.S. Tanenbaum, **Structured Computer Organization**, 6<sup>th</sup> Edition, Prentice-Hall of India, 2012.
4. J.P. Hayes, **Computer System Architecture & Organization**, 3<sup>rd</sup> Edition, McGraw-Hill Education, 2017.

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**MCAC105: TECHNICAL COMMUNICATION [4-0-1]**

**Course Outcomes:**

On completion of this course, the student will be able to:

- CO1:** be appreciative of the importance of communication in general in life, and see the way to self-improvement in the area of proficiency in the use of English.
- CO2:** be acquainted with the basic principles of human communication.
- CO3:** develop communication skills required for use in their professional life.
- CO4:** become well-versed in modern communication strategies, including digital communication, for use in their professional career
- CO5:** will gain the theoretical perspectives on oral presentation and report writing.

**Syllabus:**

**Unit-I Communication:** Animal Communication and human communication, Communication Models, verbal and non-verbal communication, speech and writing

**Unit-II Interpersonal and business communication:** message structure, barriers.

**Unit-III Technical writing:** scientific and technical writing; formal and informal writing; report, letter, memorandum, notice, agenda, and minutes, oral presentation.

**Unit-IV Job application for a technical post:** Structure, content, Resume.

**Unit-V Report writing:** topic, assumptions, hypothesis, overview, analysis and discussion, conclusion, appendices, references.

**Unit-VI Digital Communication:** Using Internet for communication in the workplace; Different strategies, structure, content, and language with special reference to the difference between British and American usage, abbreviations (such as asap, btw, aka) and use of non-verbal symbols such as smileys.

**Unit-VII Language Comprehension:** Summarizing, Reading Comprehension, short composition, tenses, common errors.

**Readings:**

1. Victoria Fromkin, Robert Rodman and Nina Hyams, **An Introduction to Language** (7<sup>th</sup> ed.), Thomson Learning, 2002.
2. Leech Thomas, **How to prepare, stage, and deliver winning presentations** (3<sup>rd</sup> ed.), American Management Association, 2004.
3. Carol M. Lehman, Deborah Daniel Dufrene and Debbie D. Dufrene, **Business Communication** (14<sup>th</sup> ed.), South-Western Educational Pub, 2004.
4. H.A. Murphy, H.W. Hildebrandt and J.P. Thomas, **Effective Business Communication** (7<sup>th</sup> ed.), McGraw-Hill, New York, 1997.
5. Larry L. Barker, **Communication** (6<sup>th</sup> ed) , Prentice Hall, Englewood Cliffs, New Jersey, 1993

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6. Elizabeth Tebeaux and Sam Dragga, **The Essentials of Technical Communication**, Oxford University Press, 2015.

7. Caroline Tagg, **Exploring Digital Communication: Language in Action**, Routledge, New York, 2015.

**SEMESTER – II**

**MCAC201: DATA STRUCTURES [4-1-0]**

**Course Outcomes:**

On completion of this course, the student will be able to:

**CO1:** develop programs using basic data structures: sets, lists, stacks, queues, trees, graphs and advanced data structures like balanced trees and skip lists.

**CO2:** understand the behaviour and application of advanced data structures like Tries, Prefix- and Suffix-trees.

**CO3:** identify best suited data structure for the problem at hand.

**CO4:** identify the programming constructs to optimize the performance of the data structure in different scenarios.

**Syllabus:**

**Unit-I Basic data Structures:** Primitive Data Types, Abstract Data Types, Arrays - Static and Dynamic, Matrix, Linked Lists - Single, Doubly-linked, Circular; Stacks and Queues using arrays and linked lists.

**Unit-II Trees:** Binary Tree, Binary Search Tree, Height Balanced Trees: AVL/RB Tree, 2-3Trees, B and B+ Trees, Splay Trees, Heaps, Priority Queues, Mergeable heaps, Tries, Prefix and Suffix Trees, Skip Lists.

**Unit-III Sets:** Sets, Multisets, Maps, Hash Tables, Dictionaries.

**Unit-IV Graphs:** Representation of Graphs, Searching in Graphs – BFS and its applications, DFS and its applications.

**Readings:**

1. Goodrich, M., Tamassia, R. and Mount D, **Data Structures and Algorithms in C++/Java**, 2<sup>nd</sup> Edition, 2016, Wiley.

2. Elliot B. Koffman, Paul A.T. Wolfgang, **Objects, Abstraction, Data Structures and Design Using C++/Java**, 1<sup>st</sup> Edition, 2005, Wiley Global Education.

3. T.H. Cormen, C.E. Leiserson, R.L. Rivest and C. Stein, **Introduction to Algorithms**, 3<sup>rd</sup> Edition, 2010, Prentice-Hall of India Learning Pvt. Ltd.

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**MCAC202: DATABASE SYSTEMS [4-1-0]**

**Course Outcomes:**

On completion of this course, the student will be able to:

**CO1:** understand basic database concepts, including the structure and operation of the relational data model.

**CO2:** apply logical database design principles, including E-R/EE-R diagrams, conversion of ER diagrams to relations.

**CO3:** understand the concepts of integrity constraints, relational algebra, relational domain & tuple calculus, data normalization.

**CO4:** construct simple and moderately advanced database queries using Structured Query Language (SQL).

**CO5:** understand the concept of a database transaction including concurrency control, backup and recovery, and data object locking.

**CO6:** design and implement database projects.

**Syllabus:**

**Unit-I Basic Concepts:** Data modeling for a database, abstraction and data integration, three level architecture of a DBMS.

**Unit-II Database Design:** Entity Relationship model, Extended Entity Relationship model.

**Unit-III Relational Model & Relational Data Manipulations:** Relation, conversion of ER diagrams to relations, integrity constraints, relational algebra, relational domain & tuple calculus.

**Unit-IV Structured Query Language:** DDL, DML, Views, Embedded SQL.

**Unit-V Relational Database Design Concepts:** Functional dependencies, determining keys, normalization-, lossless join and dependency preserving decomposition.

**Unit-VI Transaction Management:** ACID properties, Concurrency Control in databases, transaction recovery.

**Unit-VII Introduction to NoSQL databases, XML databases.**

**Readings:**

1. A. Silberschatz, H. Korth and S. Sudarshan, **Database System Concepts**, 6<sup>th</sup> Edition, McGraw Hill, 2014.

2. R. Elmasri and S. B. Navathe, **Fundamentals of Database Systems**, 7<sup>th</sup> Edition, Pearson, 2016.

3. R. Ramakrishnan and J. Gehrke, **Database Management Systems**, 3<sup>rd</sup> Edition, McGraw Hill, 2014.



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4. Philip Lewis, Arthur Berstein and Michael Kifer, **Databases and Transaction Processing-An application oriented approach**, Prentice Hall, 2003.

**MCAC203: SOFTWARE ENGINEERING [4-1-0]**

**Course Outcomes:**

On completion of the course, the student is expected to:

**CO1:** demonstrate an understanding of software engineering layered technology and software process models that provide a basis for the software development lifecycle.

**CO2:** apply agile development methods for developing software.

**CO3:** describe software/system requirements and understand the processes involved in the discovery and documentation of these requirements.

**CO4:** practice system modeling techniques and object-oriented design for software development.

**CO5:** test software using verification and validation, static analysis, reviews, inspections, and audits.

**CO6:** appreciate software project management that includes project planning, project estimation techniques, risk management, quality management, and configuration management.

**CO7:** work as an individual and/or in team to develop and deliver quality software.

**Syllabus:**

**Unit-I Software Engineering:** The software crisis, principles of software engineering, programming-in-the-small vs. programming-in-the-large.

**Unit-II Software process:** The software lifecycle, the waterfall model and variations, risk-driven approaches, introduction to evolutionary and prototyping approaches, agile process models, system classifications.

**Unit-III Project management:** Relationship to lifecycle, project planning, project control, project organization, risk management, cost models, configuration management, version control, quality assurance, metrics.

**Unit-IV Software requirements:** Requirements analysis, functional and non-functional requirements elicitation, analysis tools, requirements definition, requirements specification, static and dynamic specifications, requirements review.

**Unit-V Software design:** Design for reuse, design for change, design notations, design evaluation and validation.

**Unit-VI Implementation and Maintenance:** Programming standards and procedures, modularity, data abstraction, static analysis, unit testing, integration testing, regression testing, verification and validation, tools for testing, fault tolerance, The maintenance problem, the nature of maintenance, planning for maintenance.

**Readings:**

1. R.S. Pressman, **Software Engineering: A Practitioner's Approach** (7<sup>th</sup> ed.), McGraw-Hill, 2010.
2. I. Sommerville, **Software Engineering** (10<sup>th</sup> ed.), Pearson Education, 2015.
3. R. Mall, **Fundamentals of Software Engineering** (4<sup>th</sup> ed.), Prentice-Hall of India, 2014.
4. K.K. Aggarwal and Y. Singh, **Software Engineering** (3<sup>rd</sup> ed.), New Age International Publishers, 2008.
5. P. Jalote, **An Integrated Approach to Software Engineering** (3<sup>rd</sup> ed.), Narosa Publishing House, 2005.
6. N.S. Godbole, **Software Quality Assurance: Principles and Practice for Students**, Alpha Science International Limited, 2004.

**MCAC204: DATA COMMUNICATION AND COMPUTER NETWORKS [4-1-0 ]**

**Course Outcomes:**

On completion of this course, the student will be able to:

**CO1:** apply data communication techniques in real-life experiments like telemetry and also develop some basic skills to modify the existing ones to better suit them in different situations.

**CO2:** develop expertise and skills to apply services of various types of computer networks in various technical and professional fields.

**CO3:** reduce the overheads of different Reference models and optimize their performances.

**CO4:** develop some basic skills to apply, modify and develop new protocols in different layers of existing protocol stacks to suit customized requirements.

**CO5:** use various network applications to avail network services efficiently and also develop basic skills to design new applications to open new services.

**Syllabus:**

**Unit-I Data Communication Techniques:** Theoretical basis of data communication, analog and digital signals, time domain and frequency domain analysis, frequency spectrum and bandwidth, asynchronous and synchronous transmission, data encoding and modulation techniques, baseband and broadband transmission, pulse code modulation, baud rate and bitrate of a channel, multiplexing-FDM & TDM, transmission medium, transmission errors – error detection techniques.

**Unit-II Network Classification and Network services:** Local Area Networks, Metropolitan Area Networks, Wide Area Network, wireless networks, internetworking and Internet, business and home applications, mobile user services.

**Unit-III Network Architecture and Reference Models:** Layered network architectures, protocol hierarchies, interface and services, ISO-OSI reference model, TCP/IP reference model, Internet protocol stack.

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**Unit-IV Datalink Layer Functions and Protocols:** Framing, flow-control, error recovery protocols, Data link layer of internet-PPP protocol.

**Unit-V Medium Access Sublayer:** CSMA/CD protocol and Ethernet, hubs and switches, fast Ethernet, gigabit Ethernet, CSMA/CA protocol and WLAN.

**Unit-VI Network and transport layers functions and protocols:** Network switching mechanisms- Circuit switching, packet switching, routing and congestion control, TCP/IP protocol architecture.

**Unit-VII Network Applications:** File transfer protocol, electronic mail, World Wide Web.

**Readings:**

1. A S Tanenbaum, **Computer Networks**, 5th Edition , Pearson Education India, 2013
2. Behrouz A Forouzan, **Data Communications and Networking**, 5th Edition, McGraw Hill Education, 2017.

**MCAO201: JAVA PROGRAMMING [3-1-0]**

**Course Outcomes:**

On completion of this course, the student will be able to:

**CO1:** understand the object-oriented concepts – Classes, Objects, Inheritance, Polymorphism– for problem solving.

**CO2:** handle program exceptions.

**CO3:** design, implement, document, test, and debug a Java application consisting of multiple classes.

**CO4 :** handle input/output through files.

**CO5 :** create Java applications with graphical user interface (GUI).

**Syllabus:**

**Unit-I Introductory Concepts:** program, identifiers, variables, constants, primitive data types, expressions, control statements, structured data types, arrays, functions.

**Unit-II Object Oriented Concepts:** Abstraction, encapsulation, objects, classes, methods, constructors, inheritance, polymorphism, static and dynamic binding, overloading, Abstract classes, Interfaces and Packages.

**Unit-III File Handling:** Byte Stream, Character Stream, File I/O Basics, File Operations, Serialization.

**Unit-IV Exception handling:** Throw and Exception, Throw, try and catch Blocks, Multiple Catch Blocks, Finally Clause, Throwable Class, Types of Exceptions, java.lang Exceptions, Built-In Exceptions.

**Unit-V GUI Design:** GUI based I/O, Input and Message Dialog boxes, Swing components, Displaying text and images in window.

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**Readings:**

1. James Gosling, Bill Joy, Guy L. Steele Jr, Gilad Bracha, Alex Buckley, **The Java Language Specification, Java SE 7 Edition**, Addison-Wesley, 2013.
2. Cay S. Horstmann, Core Java - Vol. I – Fundamentals, 10<sup>th</sup> Edition, Pearson, 2017.
3. Deitel & Deitel, **Java-How to Program** (9<sup>th</sup> ed.), Pearson Education, 2012.
4. Richard Johnson, An Introduction to Java Programming and Object-Oriented Application Development, **Thomson Learning**, 2006.
5. Herbert Schildt, Java: The Complete Reference, 10<sup>th</sup> Edition, McGraw-Hill Education, 2018.

**SEMESTER – III**

**MCAC301: DESIGN AND ANALYSIS OF ALGORITHMS [4-1-0]**

**Course Outcomes:**

On completion of this course, the student will be able to:

**CO1:** describe the following algorithm design techniques: iteration , divide and conquer, dynamic programming, greedy approach algorithms.

**CO2:** analyse the strengths and weaknesses of each technique.

**CO3:** identify and apply technique(s) suitable for simple applications.

**CO4:** demonstrate correctness of algorithms and analyse their time complexity theoretically as well as practically.

**CO5:** model simple problems as graphs and solve them using Graph Algorithms.

**CO6:** analyze algorithms in the probabilistic framework.

**CO7:** appreciate that certain problems are too hard to admit fast solutions

**Syllabus:**

**Unit-I Overview of Growth of Functions**

**Unit-II Iterative Algorithms:** Searching and Sorting Techniques - Linear search, Binary search, insertion sort – time complexity and proof of correctness.

**Unit-III Divide and Conquer:** Recurrence Relation, Master’s Theorem, Recursion Trees; Binary Search, Merge sort and Quick sort – time complexity and proof of correctness.

**Unit-IV Lower bounding techniques:** Decision Trees.

**Unit-V Linear Sorting:** Count Sort, Radix Sort, Bucket Sort.

**Unit-VI More on Divide and Conquer:** Integer Multiplication, Convolution and Fast-Fourier Transform.

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**Unit-VII Greedy Algorithms:** Interval Scheduling, Minimum Spanning Trees – Prim’s algorithm, Kruskal Algorithm, Shortest Path Problem – Dijkstra’s algorithm.

**Unit-VIII Dynamic Programming:** Weighted Interval Scheduling, Segmented Least Square problem, Knapsack problem, Shortest Paths.

**Unit-IX String Processing:** Finite Automata method, KMP.

**Unit-X Randomized algorithms:** Introduction to random numbers, randomized Qsort, randomly built BST.

**Unit-XI Introduction to Complexity Classes:** P, NP, NP-Hard, NP-Complete.

**Readings:**

1. J. Kleinberg and E.Tardos, **Algorithm Design**, 1<sup>st</sup> Edition 2013., Pearson Education India,
2. T.H. Cormen, C.E. Leiserson, R.L. Rivest and C. Stein, **Introduction to Algorithms**, 3<sup>rd</sup> Edition, 2010, Prentice-Hall of India Learning Pvt. Ltd.
3. Sara Baase, Allen Van Gelder, **Computer Algorithm – Introduction to Design and Analysis**, 3<sup>rd</sup> edition , 2002, Pearson Education.
4. Sanjoy Dasgupta, Christos Papadimitriou and Umesh Vazirani, **Algorithms**, 1st Edition, 2017, Tata McGraw Hill.
5. Richard Johnsonbaugh and Marcus Schaefer, **Algorithms**, 2014, Pearson Education India.

**MCAC302: INFORMATION SECURITY [4-1-0]**

**Course Outcomes:**

On completion of this course, the student will be able to:

**CO1:** describe various security issues.

**CO2:** implement a symmetric and asymmetric cryptographic methods.

**CO3:** describe the role and implementation of digital signatures.

**CO4:** describe security mechanisms like intrusion detection, auditing and logging.

**Syllabus:**

**Unit-I Overview of Security:** Protection versus security; aspects of security– confidentiality, data integrity, availability, privacy; user authentication, access controls, Orange Book Standard.

**Unit-II Security Threats:** Program threats, worms, viruses, Trojan horse, trap door, stack and buffer overflow; system threats- intruders; communication threats- tapping and piracy.

**Unit-III Cryptography:** Substitution, transposition ciphers, symmetric-key algorithms: Data Encryption Standard, Advanced Encryption Standard, IDEA, Block cipher Operation, Stream

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Ciphers: RC-4. Public key encryption: RSA, ElGamal. Diffie-Hellman key exchange. Elliptic Curve, EC cryptography, Message Authentication code (MAC), Cryptographic hash function.

**Unit-IV Digital signatures:** ElGamal digital signature scheme , Elliptic Curve digital signature scheme, NIST digital signature scheme.

**Unit-V Key Management and Distribution :** Symmetric Key Distribution, X.509 Certificate public key infrastructures.

**Unit-VI Intrusion detection and prevention.**

**Readings:**

1. W. Stallings, **Cryptography and Network Security Principles and Practices** (7<sup>th</sup> ed.), Pearson Education of India, 2018.
2. A.J. Elbirt, **Understanding and Applying Cryptography and Data Security**, CRC Press, Taylor Francis Group, New York, 2015.
3. C. Pfleeger and SL Pfleeger, Jonathan Margulies, **Security in Computing** (5th ed.), Prentice-Hall of India, 2015.

**MCAC303: AUTOMATA THEORY [4-0-1]**

**Course Outcomes:**

On completion of this course, the student will be able to:

**CO1:** describe the mathematical model of machines.

**CO2:** describe the concept of formal language and corresponding automaton.

**CO3:** identify ambiguity in grammar

**CO4:** construct a parse tree for the given grammar.

**Syllabus:**

**Unit-I Introduction:** Alphabets, strings, and languages.

**Unit-II Finite Automata and Regular Languages:** Deterministic and non-deterministic finite automata, regular expressions, regular languages and their relationship with finite automata, pumping lemma and closure properties of regular languages.

**Unit-III Context Free Grammars and Pushdown Automata:** Context free grammars (CFG), parse trees, ambiguities in grammars and languages, pushdown automaton (PDA) and the language accepted by PDA, deterministic PDA, Non- deterministic PDA, properties of context free languages; normal forms, pumping lemma, closure properties, decision properties.

**Unit-IV Turing Machines:** Turing machine as a model of computation, programming with a Turing machine, variants of Turing machine and their equivalence.

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**Unit-V Undecidability:** Recursively enumerable and recursive languages, undecidable problems about Turing machines: halting problem, Post Correspondence Problem, and undecidability problems about CFGs.

**Readings:**

1. J. E. Hopcroft, R. Motwani, and J. D. Ullman, **Introduction to Automata Theory, languages, and computation**, 2016.
2. H.R. Lewis, C.H. Papadimitriou, C. Papadimitriou, **Elements of the Theory of Computation** (2<sup>nd</sup> ed.), Pearson Education, 2015
3. P. Linz, **Introduction to Automata Theory, Languages, and Computation**, Jones & Bartlett, 2016.

**MCAC304: OPERATING SYSTEMS [4-1-0 ]**

**Course Outcomes:**

On completion of this course, the student will be able to:

**CO1:** describe basic functions of an Operating System.

**CO2:** distinguish between different types of Operating Systems so as to use each of them most efficiently in the respective application areas.

**CO3:** describe different techniques for managing computer resources like CPU, memory, file and devices.

**CO4:** implement simple algorithms for managing computer resources.

**Syllabus:**

**Unit-I Introduction:** Operating System as a resource manager, operating systems services, system calls, operating system classifications, operating systems architectures.

**Unit-II Processor Management:** Process overview, process states and state transition, multi-programming, multi-tasking, levels of schedulers and scheduling algorithms. Process Synchronization-Critical section and mutual exclusion problem, classical process synchronization problems, deadlock prevention. Multithreading.

**Unit-III Memory Management:** absolute and relative code, address translation, memory management techniques- partition, paging, segmentation, virtual memory. Static and dynamic memory management.

**Unit-IV Device Management:** Goals of I/O software, Design of device drivers- interrupt service routines, upper half of kernel software, lower half of kernel software.

**Unit-V File Management:** Overview of file management system, disk space management, directory structures, file sharing and protection, access control lists, protection models.

**Readings:**

1. Silberschatz, Galvin, and Gagne, **Operating Systems concepts**, Wiley, 2009.

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3. Gary Nutt, Nabendu Chaki, Sarmistha Neogy, **Operating Systems: A Modern Approach (3rd ed.)**, Addison Wesley, 2009.
4. D.M. Dhamdhere, **Operating Systems: A Concept Based Approach (2nd ed.)**, Tata McGraw-Hill, 2007.

### **MCAO301: WEB TECHNOLOGIES [3-1-0]**

#### **Course Outcomes:**

On completion of this course, the student will be able to:

- CO1:** describe Internet, World Wide Web, client-server architecture and communication protocols.
- CO2:** design multi-platform web applications.
- CO3:** work with client-side web technologies - HTML, CSS, Javascript, DOM, XML, XSLT for front-end development.
- CO4:** work with server-side web technologies.
- CO5:** use web technologies for retrieval of information.

#### **Syllabus:**

**Unit-I Introduction:** Introduction to Networking, TCP/IP, DNS, Internet and its Evolution, World Wide Web, Web 2.0, Web 3.0, network communication protocols (HTTP/HTTPS, SMTP, IMAP, POP, FTP), client-server architecture, web applications architecture, application and web servers, web clients.

**Unit-II Front-end Development:** Introduction to HTML5, HTML elements, HTML tags, lists, tables, frames, forms, basics of XHTML, CSS style sheets, DOM, XML, XSLT

**Unit-III Client-Side Programming:** JavaScript basic syntax, variables & data-types, literals, functions, objects, arrays, built-in objects, event handling, modifying element style, document trees.

**Unit-IV Server-Side Programming:** Creation of dynamic content, server-side programming using Java Servlets, Web Services, session management, introduction to JSP and server-side scripting, accessing MySQL / Oracle database from front-end.

**Unit-V Web Security, Cookies and Authentication:** Security threats, Security risks of a website, Web attacks and their prevention, Web security model, Setting, accessing and destroying cookies, Anonymous Access, Authentication by IP address and Domain, Integrated Windows Authentication, Digital signatures, Digital certificates, Firewalls.

#### **Readings:**

1. Jeffery C. Jackson, **Web Technologies: A Computer Science Perspective**, Pearson Education India, 2007.



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2. Achyut Godbole and Atul Kahate, **Web Technologies: TCP/IP, Web/Java Programming, and Cloud Computing** (3rd ed.), McGraw-Hill Education, 2013.
3. Roger S Pressman and David Lowe, **Web Engineering: A Practitioner's Approach**, TMH, 2017.
4. Mark Pilgrim, **HTML5: Up and Running**, O'Reilly | Google Press, 2010 .
5. Jim Keogh, **J2EE: The Complete Reference**, McGraw Hill Education, 2017.

### **MCAO302: DATA MINING [3-1-0]**

#### **Course Outcomes:**

On completion of this course, the student will be able to:

- CO1:** experiment with basic data exploration methods to develop understanding of given data.
- CO2:** identify suitable pre-processing method for the given problem.
- CO3:** implement and apply appropriate data mining algorithm for the given problem.
- CO4:** use programming tools (Weka/Python/R) for solving data mining problems.

#### **Syllabus:**

**Unit-I Overview:** The process of knowledge discovery in databases, predictive and descriptive data mining techniques, supervised and unsupervised learning techniques.

**Unit-II Data preprocessing :** Data cleaning, Data transformation, Data reduction, Discretization.

**Unit-III Classification:** Supervised learning/mining tasks , Decision trees, Decision rules, Bayesian classification, Instance-based methods, Evaluation and Validation methods.

**Unit-IV Clustering :** Basic issues in clustering, k-means clustering, expectation maximization, Hierarchical clustering, Density-based methods, Cluster Validation methods and metrics.

**Unit-V Association Rule Mining:** Frequent item sets, closed and maximal item sets, Apriori algorithm for association rule mining.

#### **Readings:**

1. P. Tan, M. Steinbach and V. Kumar, **Introduction to Data Mining**, Addison Wesley, 2016.
2. Jiawei Han and Micheline Kamber, **Data Mining: Concepts and Techniques** (3<sup>rd</sup> ed.), Morgan Kaufmann, 2011.
3. Charu C Agrawal, **Data Mining: The Textbook**, Springer, 2015.
4. Luis Torgo, **Data Mining with R Learning with Case Studies**, Second Edition, CRC Press, 2017.
5. Robert Layton, **Learning Data Mining with Python**, Second Edition,

**SEMESTER – IV**

**MCAC401: COMPILER DESIGN [4-1-0]**

**Course Outcomes:**

On completion of this course, the student will be able to:

**CO1:** describe how different phases of a compiler work.

**CO2:** implement top down and bottom up parsing algorithms.

**CO3:** use compiler tools like lex and yacc for implementing syntax directed translator.

**Syllabus:**

**Unit- I Lexical and Syntactic Analysis:** Review of regular languages, design of a lexical analyzer generator, context free grammars, syntactic analysis: top down parsing: recursive descent and predictive parsing, LL(k) parsing; bottom up parsing: LR parsing, handling ambiguous in bottom up parsers.

**Unit-II Syntax directed translation:** Top down and bottom up approaches, data types, mixed mode expression; subscripted variables, sequencing statement, subroutines and functions: parameters calling, subroutines with side effects.

**Unit-III** Code generation, machine dependent and machine independent optimization techniques.

**Readings:**

1. Alfred V. Aho, Ravi Sethi, D. Jeffrey Ulman, Monica S. Lam, **Principles, Techniques and Tools**, Pearson Education India, 2nd edition,, 2013.
2. A.V. Aho, M. S. Lam, R. Sethi and J. D. Ullman, **Compilers**, Pearson, 2016.
3. Dick Grune, Kees van Reeuwijk, Henri E. Bal, Cerial J.H. Jacobs, K Langendoen, **Modern Compiler Design**, Springer, 2012.

**MCAC402: PARALLEL AND DISTRIBUTED COMPUTING [4-1-0]**

**Course Outcomes:**

On completion of this course, the student will be able to:

**CO1** describe architectures for parallel and distributed systems.

**CO2** develop elementary parallel algorithms.

**CO3** develop an application involving synchronization of communicating distributed process.

**Syllabus:**

**Unit-I Parallel Computing:** Trends in microprocessor architectures, memory system performance, dichotomy of parallel computing platforms, physical organization of parallel platforms, communication costs in parallel machines, SIMD versus MIMD architectures, global versus distributed memory, the PRAM shared-memory model, distributed-memory or graph models, basic algorithms for some simple architectures: linear array, binary tree, 2D mesh with shared variables.

**Unit II Distributed Computing Architectures:** Characteristics and goals of distributed computing, architectural styles: centralized, decentralized, and hybrid architectures, layered, object-based and service oriented, resource-based, publish-subscribe architectures, middleware organization: wrappers, interceptors, and modifiable middleware, system architecture, example architectures: network file system and web.

**Unit-III Distributed Processes and Communication in Distributed Systems:** Threads in distributed systems, principle of virtualization, clients: network user interfaces and client-side software for distribution transparency; servers: design issues, object servers, server clusters; code migration; Layered protocols, remote procedure call: RPC operation, parameter passing; message-oriented communication: transient messaging with sockets, message-oriented persistent communication; multicast communication: application-level tree-based multicasting, flooding-based multicasting, gossip-based data dissemination.

**Unit IV Naming and Coordination in Distributed Systems:** Names, identifiers, and addresses, flat naming, Structured naming, and attribute-based naming; coordination: clock synchronization, logical clocks, mutual exclusion: centralized, distributed, token-ring, and decentralized algorithms; election algorithms, location systems, distributed event matching, gossip-based coordination.

**Unit-V Consistency and replication, Fault Tolerance, and Security:** Introduction to consistency models and protocols, fault tolerance, and security issues in distributed systems.

**Readings:**

1. Ananth Grama, Anshul Gupta, George Karypis, Vipin Kumar, Introduction to Parallel Computing, 2<sup>nd</sup> edition, 2003, Addison-Wesley.
2. B. Parhami, Introduction to Parallel Processing: Algorithms and Architectures, Plenum, 1999, Springer.
3. M. van Steen, A. S. Tanenbaum, Distributed Systems, CreateSpace Independent Publishing Platform, 2017.

**MCAC403: ADVANCED OPERATING SYSTEMS[4-1-0 ]**

**Course Outcomes:**

On completion of this course, the student will be able to:

**CO1:** develop skill to write new kernel routines or modify the existing ones for performance tuning.

**CO2:** write their own file systems by using the file management routines and port it in the open system as application process.

**CO3:** gather different run time statistics of the operating systems and adapt the system parameters for optimizing the performance.

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**CO4:** derive benefit of application execution from the network or distributed operating over the stand alone operating system.

**Syllabus:**

**Unit-I Process Management:** System calls for process creation and termination, invoking other programs, changing size of a process, process scheduling schemes, time, clock, multi-threading.

**Unit-II Interprocess Communication and Synchronization:** Interprocess communication mechanisms, signals handling, network communication mechanisms, process synchronization in multiprocessor environment.

**Unit-III Memory Management:** Swapping, demand paging, hybrid memory management with swapping and demand paging.

**Unit-IV File Management:** Internal representation of files, buffer cache allocation of disk blocks, mounting and unmounting of file systems, file systems maintenance.

**Unit-V Network and distributed operating systems:** Network operating systems and applications, client server applications, advantages of network operating over standalone PC operating systems, distributed operating systems and distributed applications, advantages of distributed operating systems over centralized operating systems, remote procedure call, distributed file system. distributed clock synchronization, mutual exclusions

**Readings:**

1. Maurice J. Bach, **Design of the UNIX Operating System**, Prentice Hall, 1986.
2. Silberschatz, Galvin and Gagne, **Operating Systems concepts** , Wiley, 2013.
3. A S Tanenbaum, Maarten Van Steen, **Distributed Operating systems**, Pearson.2014.

**MCAE401: DEEP LEARNING[4-1-0]**

**Course Outcomes:**

On completion of this course, the student will be able to:

**CO1:** describe the feedforward and deep networks.

**CO2:**design single and multi-layer feed-forward deep networks and tune various hyper-parameters.

**CO3:** analyse performance of deep networks.

**Syllabus:**

**Unit-I Introduction:** Historical context and motivation for deep learning; basic supervised classification task, optimizing logistic classifier using gradient descent, stochastic gradient descent, momentum, and adaptive sub-gradient method.

**Unit-II Neural Networks:** Feedforward neural networks, deep networks, regularizing a deep network, model exploration, and hyperparameter tuning.

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**Unit-III Convolution Neural Networks:** Introduction to convolution neural networks: stacking, striding and pooling, applications like image, and text classification.

**Unit-IV Sequence Modeling: Recurrent Nets:** Unfolding computational graphs, recurrent neural networks (RNNs), bidirectional RNNs, encoder-decoder sequence to sequence architectures, deep recurrent networks.

**Unit-V Autoencoders:** Undercomplete autoencoders, regularized autoencoders, sparse autoencoders, denoising autoencoders, representational power, layer, size, and depth of autoencoders, stochastic encoders and decoders.

**Unit-VI Structuring Machine Learning Projects:** Orthogonalization, evaluation metrics, train/dev/test distributions, size of the dev and test sets, cleaning up incorrectly labeled data, bias and variance with mismatched data distributions, transfer learning, multi-task learning.

**Readings :**

1. Ian Goodfellow, **Deep Learning**, MIT Press, 2016.
2. Jeff Heaton, **Deep Learning and Neural Networks**, Heaton Research Inc, 2015.
3. Mindy L Hall, **Deep Learning**, VDM Verlag, 2011.
4. Li Deng (Author), Dong Yu, **Deep Learning: Methods and Applications (Foundations and Trends in Signal Processing)**, Now Publishers Inc, 2009.

**MCAE402: GPU PROGRAMMING[4-1-0]**

**Course Outcomes:**

On completion of this course, the student will be able to:

**CO1:** describe GPU architecture and parallel programming models.

**CO2:** implement fundamental GPU Algorithms – reduce, scan, and histogram.

**CO3:** analyse, and figure out portion of programs being parallelizable.

**CO4:** write efficient parallel algorithm to solve a given problem.

**CO5:** optimize GPU programs.

**Syllabus:**

**Unit-I Introduction:** Introduction to heterogeneous computing, overview of CUDA C/Python, and kernel-based parallel programming.

**Unit-II Performance Issues:** Memory model for locality, tiling for conserving memory bandwidth, handling boundary conditions, and performance considerations, simple matrix-matrix multiplication in CUDA environment.

**Unit-III** Introduction to OpenCL, operations such as vector addition using streams.

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**Unit-IV Applications:** Parallel convolution pattern, parallel scan pattern, parallel histogram pattern and atomic operations, data transfer and task parallelism.

**Readings:**

1. Shane Cook, **CUDA Programming: A Developer's Guide to Parallel Computing with GPUs**, Elsevier; 2014.
2. Norman Matloff, **Parallel Computing for Data Science: With Examples in R, C++ and CUDA**, Chapman & Hall/CRC, 2015.

**MCAE403: DATABASE APPLICATIONS [4-1-0]**

**Course Outcomes:**

On completion of this course, the student will be able to:

**CO1:** describe the architecture of a web application.

**CO2:** describe the issues in query optimization.

**CO3:** develop a web-based database application incorporating security issues.

**Syllabus:**

**Unit-I Introduction:** Review of database design methods: ER modeling and normalization.

**Unit-II Database Programming:** SQL user-defined data types, collection types; procedures and functions, exception handling, triggers, large objects, bulk loading of data.

**Unit-III Authorizations in SQL:** System and user privileges, granting and revoking privileges, roles, authorization on views, limitations of SQL authorizations, audit trails.

**Unit-IV Web Application Design and Development:** Web technologies, web interfaces to databases, digital signatures and digital certificates, performance issues, XML in Databases.

**Readings:**

1. A. Silberschatz, H. Korth and S. Sudarshan, **Database System Concepts** (6<sup>th</sup> ed.), McGraw Hill, 2010.
2. Loney and Koch, **Oracle 10g The Complete Reference**, Tata McGraw Hill, 2006.
3. J. Morrison, M. Morrison and R. Conrad, **Guide to Oracle 10g**, Thomson Learning, 2005.
4. David Flanagan, **JavaScript: The Definitive Guide**, O'Reilly Media, 6th edition 2011.
5. Marty Hall, Larry Brown, and Yaakov Chaikin, **Core Servlets and Javasever Pages: Core Technologies, Vol. 2** (2<sup>nd</sup> ed.), Sun Microsystems Press, 2006.

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**MCAE404: DIGITAL IMAGE PROCESSING [4-1-0]**

**Course Outcomes:**

On completion of this course, the student will be able to:

**CO1:** enhance the quality of an image using various transformations.

**CO2:** transform an image in spatial domain to frequency domain, and DWT domain.

**CO3:** apply required morphological operations to an image.

**CO4:** segment an image using various approaches.

**Syllabus:**

**Unit-I Introduction:** Applications of digital image processing, steps in digital image processing: image acquisition, image sampling and quantization, basic relationships between pixel.

**Unit-II Image enhancement in the spatial domain and frequency domain:** Gray level transformations, histogram processing, local enhancement, image subtraction, image averaging, spatial filtering: smoothing and sharpening filters, Discrete Fourier transformation, filtering in the frequency domain: smoothing and sharpening filters, image restoration in spatial and frequency domains.

**Unit-III Morphological image processing:** erosion and dilation, opening and closing, hit-or-miss transformation, some basic morphological algorithms.

**Unit-IV Image segmentation:** Point, line and edge detection, gradient operator, edge linking and boundary detection, thresholding, region-based segmentation, representation schemes like chain codes, polygonal approximations, boundary segments, skeleton of a region, boundary descriptor, regional descriptor.

**Unit-V Introduction to Image Compression:** Image compression models, Error free compression techniques, lossy compression techniques, JPEG, MPEG.

**Readings:**

1. Rafael C. Gonzalez and Richard E. Woods, **Digital Image Processing** (3<sup>rd</sup> edition), Prentice–Hall of India, 2016.
2. Bernd Jahne, **Digital Image Processing**, (6<sup>th</sup> edition), Springer, 2005.
3. S. Annadurai and R. Shanmugalakshmi, **Fundamentals of Digital Image Processing**, Pearson Education, 2007.
4. M.A. Joshi, **Digital Image Processing: An Algorithmic Approach** (2<sup>nd</sup> edition), Prentice-Hall of India.
5. B. Chandra and D.D. Majumder, **Digital Image Processing and Analysis**, Prentice-Hall of India, 2011.

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**MCAE405: COMBINATORIAL OPTIMIZATION [4-1-0]**

**Course Outcomes:**

On completion of this course, the student will be able to:

**CO1:** model problems using linear and integer programs.

**CO2:** differentiate between the computational complexities of LP and IP.

**CO3:** apply polyhedral analysis to develop algorithms.

**CO4:** use the concept of duality to design exact and approximate algorithms.

**CO5:** explain the mathematical theory forming the basis of algorithms for combinatorial optimization (particularly graph theoretic).

**Syllabus:**

**Unit-I Introduction:** Optimization problems, neighborhoods, local and global optima, convex sets and functions, simplex method, degeneracy; duality and dual simplex algorithm, computational considerations for the simplex and dual simplex algorithms-Dantzig-Wolfe algorithms.

**Unit-II Integer Linear Programming:** Cutting plane algorithms, branch and bound technique and approximation algorithms for traveling salesman problem.

**Unit-III Graph Algorithms:** Primal-Dual algorithm and its application to shortest path (Dijkstra's algorithm, Floyd-Warshall algorithms), max-flow problem (Ford and Fulkerson labeling algorithms), matching problems (bipartite matching algorithm, non-bipartite matching algorithms, bipartite weighted matching-hungarian method for the assignment problem, non-bipartite weighted matching problem), efficient spanning tree algorithms.

**Unit-IV Matroids:** Independence Systems and Matroids, Duality, Matroid Intersection.

**Readings:**

1. Bernhard Korte and Jens Vygen, **Combinatorial Optimization: Theory and Algorithms (Algorithms and Combinatorics)**, 6<sup>th</sup> edition, 2018, Springer.
2. Matousek and Gartner, **Understanding and Using Linear Programming**, 2007, Springer.
3. C.H. Papadimitriou and K.Steiglitz, **Combinatorial Optimization: Algorithms and complexity**, 1998, Dover Publications.
4. Mokhtar S.Bazaraa, John J. Jarvis and Hanif D. Sherali, **Linear Programming and Network Flows**, 4<sup>th</sup> Edition, 2010, Wiley-Blackwell.
5. H.A. Taha, **Operations Research An Introduction**, 8<sup>th</sup> edition, 2014, Pearson Education India.



**SEMESTER – V**

**MCAE501: CYBER SECURITY [4-1-0]**

**Course Outcomes:**

On completion of this course, the student will be able to:

**CO1:** state the need and scope for cyber laws.

**CO2:** enumerate various network attacks, and describe their sources, and mechanisms of prevention

**CO3:** describe the genesis of SCADA policies and their implementation framework

**CO4:** Carryout malware analysis using simulations.

**Syllabus:**

**Unit-I Introduction:** Cyberspace, Internet, Internet of things, Cyber Crimes, cyber criminals, Cyber security, Cyber Security Threats, Cyber laws and legislation, Law Enforcement Roles and Responses.

**Unit-II Network Attacks:** Network Threat Vectors, MITM, OWAPS, ARP Spoofing, IP & MAC Spoofing, DNS Attacks, SYN Flooding attacks, UDP ping-pong and fraggle attacks, TCP port scanning and reflection attacks, DoS, DDOS. Network Penetration Testing Threat assessment, Penetration testing tools, Penetration testing, Vulnerability Analysis, Threat matrices, Firewall and IDS/IPS, Wireless networks, Wireless Fidelity (Wi-Fi), Wireless network security protocols, Nmap, Network fingerprinting, BackTrack, Metasploit.

**Unit-III Introduction to SCADA** (supervisory control and data acquisition) Understanding SCADA security policies, SCADA Physical and Logical Security, Understanding differences between physical and logical security, Define perimeter controls and terms, Define various security zones, Understand communication cyber threats, Understand firewall, architectures.

**Unit-IV Introduction to Malware, Malware Analysis:** Static Analysis, Code Review, Dynamic Analysis, Behavioral analysis of malicious executable, Sandbox Technologies, Reverse-engineering malware, Defeat anti-reverse engineering technique, automated analysis, intercepting network connections, Network flow analysis, Malicious Code Analysis, Network analysis, Anti-disassembling techniques, Identifying assembly logic structures with a disassembler. Malware Handling: Malicious Documents and Memory Forensics - Reverse engineering of malicious executable using memory forensic techniques, Analyze malicious Microsoft Office (Word, Excel, PowerPoint) and Adobe PDF documents, Analyzing memory to assess malware characteristics and reconstruct infection artifacts. Using memory forensics to analyze rootkit infections, Legal & Ethical Issues - Reinforce understanding and the application of discipline specific legal and ethical issues, Reverse Engineering Malware (REM) Methodology.

**Readings:**

1. Peter W. Singer and Allan Friedman, **Cybersecurity and Cyberwar**, Oxford University Press, 2014
2. Jonathan Clough, **Principles of Cybercrime**, Cambridge University Press, 24-Sep-2015
3. Jie Wang, Zachary A. Kissel, **Introduction to Network Security: Theory and Practice**, Wiley 2016.
4. Michael Bazzell , **Open Source Intelligence Techniques: Resources for Searching and Analyzing Online Information**, 2<sup>nd</sup> edition , CreateSpace Independent Publishing Platform,2014.
5. Robert Radvanovsky, Jacob Brodsky, **Handbook of SCADA/Control Systems Security**, CRC Press, 2013.
6. Ed Skoudis , Lenny Zeltser, **Malware: Fighting Malicious Code**, Prentice Hall Series in Computer Networking and Distributed, 2003
7. Michael Sikorski, Andrew Honig, **Practical Malware Analysis: The Hands-On Guide to Dissecting Malicious Software** 2012, No Starch Press, San Fransisco.

**MCAE502: GRAPH THEORY [4-0-1]**

**Course Outcomes:**

On completion of this course, the student will be able to:

**CO1:** model problems using different types of basic graphs like trees, bipartite graphs and planar graphs.

**CO2:** understand and identify special graphs like Euler graphs and Hamiltonian graphs.

**CO3:** have increased ability to understand various forms of connectedness in a graph

**CO4:** appreciate different graph-coloring problems and their solutions.

**CO5:** to model simple problems from real life as graph-coloring problems.

**Syllabus:**

**Unit-I Fundamental Concepts:** Definitions, examples of problems in graph theory, adjacency and incidence matrices, isomorphisms, paths, walks, cycles, components, cut-edges, cut-vertices, bipartite graphs, eulerian graphs, vertex degrees, reconstruction conjecture, extremal problems, degree sequences, directed graphs, de Bruijn cycles, Orientations and tournaments.

**Unit-II Trees:** Trees and forests, characterizations of trees, spanning trees, radius and diameter, enumeration of trees, Cayley's formula, Prüfer code, counting spanning trees, deletion-contraction, the matrix tree theorem, graceful labelling, minimum spanning trees (Kruskal's algorithm), shortest paths (Dijkstra's algorithm).

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**Unit-III Matching and Covers:** Matchings, maximal and maximum matchings, M-augmenting paths, Hall's theorem and consequences, Min-max theorems, maximum matchings and vertex covers, independent sets and edge covers, Connectivity, vertex cuts, Edge-connectivity.

**Unit-IV Connectivity and Paths:** Blocks, k-connected graphs, Menger's theorem, line graphs, network flow problems, flows and source/sink cuts, Ford-Fulkerson algorithm, Max-flow min-cut theorem.

**Unit-V Graph Coloring:** Vertex colorings, bounds on chromatic numbers, Chromatic numbers of graphs constructed from smaller graphs, chromatic polynomials, properties of the chromatic polynomial, the deletion-contraction recurrence.

**Unit-VI Planar Graphs:** Planar graphs, Euler's formula, Kuratowski's theorem, five and four color theorems.

**Readings:**

1. Douglas B West, **Introduction to Graph Theory**, II Edition, 2017, Pearson.
2. Gary Chartrand and Ping Zhang, **Introduction to Graph Theory**, 2017, Tata McGraw Hill.
3. Jonathan L. Gross and Jay Yellen, **Graph Theory and Its Applications**, 2<sup>nd</sup> Edition, 2005, Chapman Hall (CRC).
4. The course will also be taught through various research papers.

**MCAE503: NETWORK SCIENCE [4-1-0]**

**Course Outcomes:**

On completion of this course, the student will be able to:

**CO1:** appreciate ubiquity of graph data model.

**CO2:** understand the structural features of a network and their impact on network functions.

**CO3:** identify community structures in networks

**CO4:** solve real world problems modeled as complex networks

**Syllabus:**

**Unit-I Introduction:** Introduction to complex systems and networks, modelling of complex systems, review of graph theory.

**Unit-II Network properties:** Local and global properties like clustering coefficient, eccentricity; centrality measures for directed and undirected networks.

**Unit-III Graph models:** Random graph model, Small world network model, Barabasi-Albert (preferential attachment) network model.

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**Unit-IV Community structure in networks:** Communities and community detection in networks, Hierarchical algorithms for community detection, Modularity based community detection algorithms, Label Propagation algorithm.

**Readings:**

1. Mohammed J. Zaki, Wagner Meira Jr.; **Data Mining and Analysis: Fundamental Concepts and Algorithms**, Cambridge University Press, 2014.
2. Albert Barabasi, **Network Science**, Cambridge University Press, 2016.
3. David Easley and Jon Kleinberg, **Networks, Crowds, and Markets: Reasoning About a Highly Connected World**, Cambridge University Press, 2010.

**MCAE504: E-COMMERCE [4-1-0]**

**Course Outcomes:**

On completion of this course, the student will be able to:

**CO1:** understand the basic business management concepts and how E-commerce is affecting business enterprises, governments, consumers and people in general.

**CO2:** understand technical concepts, and privacy relating to E-commerce.

**CO3:** understand distributed environment, client-server architecture and middleware for the purpose of the development of E-commerce applications.

**CO4:** understand the infrastructure and components of E-commerce.

**CO5:** describe various electronic payment systems.

**CO6:** understand ethical and legal issues relating to E-commerce.

**Syllabus:**

**Unit-I Introduction:** Introduction to networking technologies, Network Protocols, Client Server architecture, Two-tier architecture, Three-tier architecture, MVC architecture.

**Unit-II Building Blocks of E-Commerce:** Software technologies for building E-Commerce applications, Distributed Objects, Remote Method Invocation (RMI), introduction to CORBA, Web services.

**Unit-III Security of E-Commerce Transactions:** Review of cryptographic tools, authentication, signatures, observers, anonymity, privacy, traceability, key certification, management and escrow.

**Unit-IV Payment Protocols and Standards:** Smart card, e-cash, e-wallet, electronic money and electronic payment systems, crypto-currency payments, business models for e-commerce, electronic marketplaces, auctions and other market mechanisms, design of auctions, content optimization algorithms for marketplaces, multi-agent systems.

**Unit-V Global E-Commerce and Law:** Cyber law in India, comparative evaluation of Cyber laws of certain countries.

**Readings:**

1. P.T. Joseph, S.J., **E-Commerce: An Indian Perspective** (5<sup>th</sup> ed.), Prentice-Hall of India, 2015.
2. Efraim Turban, Jae Kyu Lee, Dave Kling, Judy McKay, Peter Marshall, **Electronic Commerce: A Managerial Perspective** (5<sup>th</sup> ed.), Pearson, 2008.
3. M.L. Liu, **Distributed Computing: Principles and Applications**, Pearson, 2004.
4. Stuart Jacobs, **Engineering Information Security**, IEEE Press, Wiley, 2011.
5. R. Orfali and Dan Harkey, **Client/Server Programming with Java and CORBA** (2<sup>nd</sup> ed.), John Wiley & sons, 1998.
6. Michael Wooldridge, **An Introduction to MultiAgent Systems** (2<sup>nd</sup> ed.), John Wiley & Sons, 2009.

**MCAE505: NEURAL NETWORKS [4-1-0]**

**Course Outcomes:**

On completion of this course, the student will be able to:

**CO1:** describe the role of neural networks in engineering, artificial intelligence, and cognitive modelling.

**CO2:** design single and multi-layer feed-forward neural networks for practical applications,

**CO3:** analyse performance of neural networks and tune various hyper-parameters.

**Syllabus:**

**Unit-I Introduction:** Neuron as basic unit of neurobiology, McCulloch-Pitts model, Hebbian Hypothesis; limitations of single-layered neural networks.

**Unit-II Supervised Learning:** Single-layered neural networks, perceptron rule, review of gradient-descent algorithms; multi-layered neural networks: first order methods, backpropagation algorithm, second order methods, modelling sequences using recurrent neural networks, Hopfield networks, Boltzmann machines, restricted Boltzmann machines.

**Unit-III Kernel methods and support vector machines:** soft margin techniques.

**Readings:**

1. C. M. Bishop, **Pattern Recognition and Machine Learning**, Springer, 2010.
2. Simon O. Haykin, **Neural Networks and Learning Machines**, Pearson Education, 2016

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**MCAE506: ARTIFICIAL INTELLIGENCE [4-1-0]**

**Course Outcomes:**

On completion of this course, the student will be able to:

**CO1:** describe various approaches to Artificial Intelligence.

**CO2:** design intelligent agents.

**CO3:** distinguish between Utility based agents and Goal based agents.

**CO4:** describe and apply concepts, methods, and theories of search, heuristics, games, knowledge representation, planning.

**CO5:** acquire basics knowledge of Natural language processing.

**CO6:** understand the limitations of Artificial Intelligence techniques.

**Syllabus:**

**Unit-I Introduction:** Introduction to Artificial Intelligence, various definitions of AI, AI Applications and Techniques, Turing Test and Reasoning - forward & backward chaining.

**Unit-III Intelligent Agents:** Introduction to Intelligent Agents, Rational Agent, their structure, reflex, model-based, goal-based, and utility-based agents, behavior and environment in which a particular agent operates.

**Unit-IV Problem Solving and Search Techniques:** Problem Characteristics, Production Systems, Control Strategies, Breadth First Search, Depth First Search, iterative deepening, uniform cost search, Hill climbing and its Variations, simulated annealing, genetic algorithm search.

Heuristics Search Techniques: Best First Search, A\* algorithm, AO\* algorithm, Minmax & game trees, refining minmax, Alpha – Beta pruning, Constraint Satisfaction Problem, Means-End Analysis.

**Unit-V Knowledge Representation:** Introduction to First Order Predicate Calculus, Resolution Principle, Unification, Semantic Nets, Conceptual Dependencies, semantic networks, Frames system, Production Rules, Conceptual Graphs, Ontologies.

**Unit-VI Planning:** Basic representation for planning, symbolic-centralized vs reactive-distributed, partial order planning algorithm.

**Unit-VII Reasoning with Uncertain Knowledge:** Different types of uncertainty - degree of belief and degree of truth, various probability constructs - prior probability, conditional probability, probability axioms, probability distributions, and joint probability distributions, Bayes' rule, other approaches to modeling uncertainty such as Dempster-Shafer theory and fuzzy sets/logic.

**Unit-VIII Understanding Natural Languages:** Components and steps of communication, contrast between formal and natural languages in the context of grammar, parsing, and semantics, Parsing Techniques, Context-Free and Transformational Grammars.

**Readings:**

1. S. Russell and P. Norvig, **Artificial Intelligence: A Modern Approach, 3<sup>rd</sup> edition**, Pearson Education, 2015.

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2. Elaine Rich and Kelvin Knight, Artificial Intelligence, 3<sup>rd</sup> edition, Tata McGraw Hill , 2017.
3. DAN.W. Patterson, **Introduction to A.I. and Expert Systems** – PHI, 2007.
4. Michael Wooldridge, **An Introduction to MultiAgent Systems**, 2<sup>nd</sup> edition, John Wiley & Sons, 2009.
5. Fabio Luigi Bellifemine, Giovanni Caire, Dominic Greenwood, **Developing Multi-Agent Systems with JADE**, Wiley Series in Agent Technology, John Wiley & Sons, 2007.
6. W.F. Clocksin and C.S. Mellish, **Programming in PROLOG**, , 5th edition, Springer, 2003.
7. Saroj Kaushik, **Logic and Prolog Programming**, New Age International Publisher, 2012.
8. Ivan Bratko, **Prolog Programming for Artificial Intelligence**, Addison-Wesley, Pearson Education, 4<sup>th</sup> edition, 2011.

**MCAE507: MACHINE LEARNING [4-1-0]**

**Course Outcomes:**

On completion of this course, the student will be able to:

**CO1:** appreciate fundamental issues and challenges of supervised and unsupervised learning techniques.

**CO2:** design and implement supervised and unsupervised machine learning algorithms for real-world applications, while understanding the strengths and weaknesses.

**CO3:** appreciate the underlying mathematical relationships within and across Machine Learning algorithms.

**CO4:** fine tune machine learning algorithms and evaluate models generated from data.

**Syllabus:**

**Unit-I Introduction:** Learning theory, Hypothesis and target class, Inductive bias and bias-variance tradeoff, Occam's razor, Limitations of inference machines, Approximation and estimation errors, Curse of dimensionality, dimensionality reduction, feature scaling, feature selection methods.

**Unit-II Regression:** Linear regression with one variable, Linear regression with multiple variable, Gradient Descent, Logistic Regression, Polynomial regression, over-fitting, regularization. performance evaluation metrics, validation methods.

**Unit-III Classification:** Decision trees, Naive Bayes classifier, k-nearest neighbor classifier, Perceptron, multilayer perceptron, Neural network, back-propagation Algorithm, Support Vector Machine, Kernel functions.

**Unit IV Evaluation:** Performance evaluation metrics, ROC Curves, Validation methods, Bias-variance decomposition, Model complexity.

**Unit-V Unsupervised learning:** Clustering, distance metrics, Mixture models, Expectation Maximization, Cluster validation methods.

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**Readings:**

1. Alpaydin, Ethem, **Introduction to machine learning**, MIT press, 2014.
2. Christopher, M. Bishop, **Pattern Recognition And Machine Learning**, Springer-Verlag, 2016.
3. Shai Shalev-Shwartz, Shai Ben-David, **Understanding Machine Learning: From Theory to Algorithms**, Cambridge Press, 2014.
4. Michalski, Ryszard S., Jaime G. Carbonell, and Tom M. Mitchell, eds. **Machine learning: An artificial intelligence approach**, Springer Science & Business Media, 2013.

**MCAE508: MODELING and SIMULATION [4-1-0]**

**Course Outcomes:**

On completion of this course, the student will be able to:

**CO1:** acquire basic understanding of systems, models and simulation using appropriate statistical methods.

**CO2:** implement input and output modeling in simulation.

**CO3:** perform parameter estimation and goodness of fit tests in a model.

**CO5:** check system's stability, observability and controllability.

**CO6:** apply modeling and simulation in real world using appropriate tools.

**Syllabus:**

**Unit-I Systems, Models and Simulation study:** Natural and Artificial Systems, Complex Systems, Definition and types of model, Mathematical models, Cyber-physical systems and its modeling, Network models, Steps in simulation study, Advantage and disadvantage of simulation.

**Unit-II Random Numbers:** True and pseudo random numbers, Properties of random numbers, Generation of pseudo random numbers, Tests for randomness, Random variate generation using inverse transformation, Direct transformation, Convolution method and Acceptance-rejection method.

**Unit-III Design and Analysis of simulation experiments:** Data collection, Identifying distributions with data, Parameter estimation, Goodness of fit tests, Selecting input models without data, Multivariate and time series input models, Verification and validation of models, Steady-state simulation, Terminating simulation, Confidence interval estimation, Output analysis for steady state simulation, Stochastic simulation.

**Unit-IV Control Systems:** Laplace transform, Transfer functions, State- space models, Order of systems, z-transform, Feedback systems, Stability, Observability, Controllability.

**Unit-V Statistical Models in Simulation:** Common discrete and continuous distributions, Poisson process, Markov chain, Empirical distributions, Queuing systems, Transient and steady-state behavior, performance, Network of queues.

**Unit-VI Modeling and Simulation tools:** Open Modelica, Netlogo, Python modules for modeling and simulation, GPSS.



**Readings**

1. Ross, S., **Simulation**, 5th Edition. Academic Press.
2. Frank L. Severance, **System Modeling And Simulation: An Introduction**, Wiley.
3. Jerry Banks, John S. Carson II, Barry L. Nelson, Devid M. Nicol, P. Shahabudeen: **Discrete-Event system simulation**.
4. Geoffrey Gordon: **System Simulation**.
5. A.M. Law and W.D. Kelton: **Simulation and Modeling and analysis**.

**MCAE509: QUANTUM COMPUTING [4-1-0]**

**Course Outcomes:**

On completion of this course, the student will be able to:

**CO1:** describe the architecture of a quantum system.

**CO2:** describe a quantum Turing machine and compare it with the standard Turing Machine.

**CO3:** distinguish between a probabilistic and quantum algorithms.

**CO4:** describe the notion of error correction in quantum systems.

**CO5:** implement quantum algorithms like kickback algorithm, Deutsch-Jozsa algorithm, Simon's algorithm, fast factorization algorithms, quantum Fourier transform, Shor's Algorithm, Grover's search algorithm.

**Syllabus:**

**Unit-I Introduction & Back ground:** A brief history of computing including 'Turing Machines', Probabilistic systems, Quantum Systems.

**Unit-II QUBITS and Framework of Quantum Systems:** The State of a Quantum System, Quantum Bits, Quantum Registers, Quantum information, Quantum Turing Machine.

**Unit-III Quantum Circuits:** Boolean Circuits, Reversible Circuits, Quantum Circuit Model, Quantum Gates, Universal Sets of Quantum Gates, Efficiency in approximating unitary transformation, Implementing measurements with Quantum Gates.

**Unit-IV Introduction to Quantum Algorithm:** Probabilistic versus Quantum Algorithm, Phase Kick- Back Algorithm, The Deutsch Algorithm, The Deutsch-Jozsa Algorithm, Simon's Algorithm.

**Unit-V Fast Factorization & Search Algorithms:** Quantum Fourier Transform, Shor's Algorithm, The correctness Probability. Grover's Search Algorithm.

**Unit-VI Computational lower bound complexity for quantum circuits:** General ideas, Polynomial representations, Quantum Circuit Lower Bound.

**Unit-VII Introduction to quantum error Correction:** Classical Error correction, Fault tolerance, Quantum Error Correction, Fault Tolerance Quantum computation.

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**Readings:**

1. S Arora and B.Barak, **Computational complexity, A Modern approach**; Cambridge ,Cambridge University Press, 2009
2. Michael A. Nielsen, Isaac L. Chuang, **Quantum Computation and Quantum Information: 10th Anniversary Edition**, Cambridge University Press, 2011
3. Mika Hirvensalo, **Quantum Computing**, Springer, 2001.
4. P Kaye, R Laflamme, and M Mosca, **An Introduction to Quantum Computing**, Oxford University Press, 2007.

**MCAE510: ORGANIZATIONAL BEHAVIOUR [4-0-1]**

**Course Outcomes:**

On completion of this course, the student will be able to:

**CO1:**describe challenges, opportunities, and limitations, of organizational behavior.

**CO2:** describe importance and approaches to motivation.

**CO3:**describe nature, type, contingencies of power, strategies for power acquisition.

**CO4:**describe nature causes, and levels of conflict and stress, and strategies for coping with conflicts and stress.

**CO5:** describe role of communication and feedback in the organizations.

**CO6:**describe leadership styles and their effectiveness.

**Syllabus:**

**Unit-I Organization Behavior:** Introduction to Organization Behavior: Historical roots of Organizational Behavior, Fundamental concepts, Nature, Emerging trends in the organizational behavior, Limitation of Organization Behavior, Challenges & Opportunities for Organization Behavior.

**Unit-II Motivation:** Importance of motivation at work, approaches to motivation, content theories, process theories, motivation and its effects, McGreoger theory X and Y, Maslow's need hierarchy, Herzberg's two factor theory, Vroom expectancy theory, OB modification.

**Unit-III Power and Politics:** Definition and nature of Power, Types of Power, Contingencies of Power, Organizational Politics, Where does it occur, Types of political activity, Political strategies for power acquisition in modern organization, Coping with organizational politics. Empowerment. Organizational politics and its effects, Organizational politics and ethics.

**Unit-IV Conflicts and negotiation:** What is conflict? Historical perspective behind conflict or approaches to conflict, Nature and type of conflict, Conflict Processes, Interpersonal Conflict Management Styles, Levels of conflict, Perceptual Errors Responsible For conflict, Consequences of conflict, coping strategies, Negotiation, strategies, processes, issues on negotiation.

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**Unit-V Communication and feedback:** Transactional analysis, Johari window, job analysis and job design: issues, techniques and methodology.

**Unit-VI Stress:** Nature of stress, causes, and consequences, Individual differences in resistance to stress, techniques of managing stress.

**Unit-VII Leadership:** Concept and style, Fiedler's contingency mode, path-goal theory, leadership effectiveness.

**Readings:**

1. Narender. K. Chadha, **Perspectives in Organizational Behavior**, Galgotia Publications Pvt. Ltd., New Delhi, 2007.
2. F. Luthans, **Organizational Behavior** (9th ed.), McGraw-Hill companies Inc., 2002.
3. J. Greenberg, R.A. Baron, **Behavior in Organizations** (8th ed.), Pearson Education Inc., 2005.
4. Steven L. McShane, Mary Ann VanGlinow, **Organizational Behavior**, Tata McGraw Hill Company Ltd., 2001.

**MCAE511: HUMAN RESOURCE MANAGEMENT [4-0-1]**

**Course Outcomes:**

On completion of this course, the student will be able to:

**CO1:** describe how human resource planning relates to organizational planning and strategy challenges, opportunities, and limitations, of organizational behavior.

**CO2:** describe purpose and techniques of job analysis.

**CO3:** describe the steps in recruitment and selection, and evaluation of these processes.

**CO4:** describe the functions of training, assessing training needs for career development and management, and evaluating of training.

**CO5:** describe characteristics, needs, approaches to industrial relations, and factors affecting industrial relations.

**CO6:** describe need, benefits, and dysfunctions of strategic management.

**Syllabus:**

**Unit-I Human Resource Planning:** How HRP Relates to Organizational Planning or Strategic Planning, The need for Human Resource Planning, The Steps in Human Resource Planning Process, Situation Analysis, Environmental Scanning and Strategic Planning, Forecasting Human Resource Demands.

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**Unit-II Job Analysis and Job Design:** Purpose and uses of Job Analysis, Job Analysis Technique, Job Analysis – Methods of Data Collection, Job Design Approaches, Job Characteristic Approach to Job Design.

**Unit-III The Recruitment Process:** Environmental Factors Affecting Recruitment Process, Recruitment Methods, Evaluating the Recruitment Process.

**Unit-IV The Selection Process:** Step in Selection Process (Techniques of Selection Process), Ethical Standards of Testing, Types of Interviews, Evaluation of the Selection Program.

**Unit-V Training and Development:** The Functions of Training, Assessing Training Needs, Types of Training, Evaluation of Training and Development.

**Unit-VI Career Planning and Development:** Career Development, Career Management.

**Unit-VII Industrial Relations:** Characteristics of Industrial Relations, Significance of Harmonious Industrial Relations, Approaches to Industrial Relations, Factors Affecting Industrial Relations Strategy, Causes of Poor Industrial Relations, Effects of Poor Industrial Relations.

**Unit-VIII Strategic Human Resource Management:** Strategic Human Resource Management, Strategic Planning, Need for Strategic Management, Benefits of Strategic Management, Dysfunctions of Strategic Management.

**Readings:**

1. David A. Dedecenezo, Stephen P. Robbins, **Personnel/ Human Resource Management** (3<sup>rd</sup> ed.) , Prentice-Hall of India, 1990.
2. Adwin B. Flippo, **Personnel Management**, (Mcgraw Hill Series in Management).
3. David, F.R., **Concept of Strategic Management**. New York:Macmillan., 1993.
4. Narender. K. Chadha, **Human Resource Management: Issues, Challenges and Case Studies** (2<sup>nd</sup> revised ed.), Shri Sai Printographers, New Delhi, 2002.
5. Nirmal Singh. **Human Resource Management**, Galgotia Publications Pvt. Ltd., New Delhi, 2004.
6. B. Pattanayak, **Human Resource Management** (3<sup>rd</sup> ed.), Prentice-Hall of India, 2006.

**MCAE512: SOFTWARE QUALITY ASSURANCE AND TESTING [4-1-0]**

**Course Outcomes:**

On completion of this course, the student will be able to:

**CO1:** understand quality management processes.

**CO2:** understand the importance of standards in the quality management process and role of SQA function in an organization.

**CO3:** gain knowledge of statistical methods and process for software quality assurance.

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**CO4:** understand the need and purpose of software testing.

**CO5:** model the quantitative quality evaluation of the software products.

**Syllabus :**

**Unit-I Introduction:** Concept of Software quality, product and process quality, software quality metrics, quality control and total quality management, quality tools and techniques, quality standards, defect management for quality and improvement.

**Unit-II Designing software quality assurance system:** Statistical methods in quality assurance, fundamentals of statistical process control, process capability, Six-sigma quality.

**Unit-III Testing:** Test strategies, test planning, functional testing, stability testing and debugging techniques.

**Unit-IV Reliability:** Basic concepts, reliability measurements, predictions and management.

**Readings:**

1. N.S. Godbole, **Software Quality Assurance: Principles and Practice for the New Paradigm (2<sup>nd</sup> Ed.)**, Narosa Publishing, 2017.
2. G. Gordon Schulmeyer (4<sup>th</sup> eds.), **Handbook of Software Quality Assurance Artech House, Inc**, 2008.
3. G. O'Regan, **A Practical Approach to Software Quality**, Springer Verlag, 2002.
4. Daniel Galin, **Quality Assurance: From theory to implementation**, Pearson Education Ltd., 2004
5. S.H. Kan, **Metrics and Models in Software Quality Engineering (2nd ed.)**, Pearson Education Inc., 2003.
6. J.D. McGregor and D.A. Sykes, **A Practical Guide to Testing**, Addison-Wesley, 2001.
7. Glenford J. Myers, **The Art of Software Testing (2nd ed.)**, John Wiley, 2004.
8. D. Graham, E.V. Veenendaal, I. Evans and R. Black, **Foundations of Software Testing**, Thomson Learning, 2007.

**MCAE513: MOBILE AND SATELLITE COMMUNICATION NETWORKS[4 -1-0 ]**

**Course Outcomes:**

On completion of the course, the student will be able to:

**CO1:** describe various wireless communication techniques.

**CO2:** describe various multiple access schemes and tune the multiple access parameters to reduce call drops and enhance the quality of conversation.

**CO3:** describe different wireless networks and develop skills for improving spectrums reusability, interconnectivity and interoperability between different service providers.

**CO4:** develop skills to write new GPS software.

**Syllabus:**

**Unit-I Wireless Communication Principles:** Wireless propagation characteristics, multipath fading, intrusion handling, modulation techniques and bandwidth estimations, Direct Sequence and Frequency Hopping Spread Spectrum technologies.

**Unit-II Multiple access and Duplexing techniques:** Frequency Division Multiple Access, Time Division Multiple Access, Code Division Multiple Access, Space Division Multiple Access, Wavelength Division Multiple Access, duplexing techniques- Time Division Duplexing, Frequency Division Duplexing.

**Unit-III Mobile cellular networks:** Global Systems for Mobile combinations (GSM), General Packet Radio Services (GPRS), Enhanced Data rates for GSM Evolution (EDGE), Mobility and Hands-off in mobile cellular networks. 2G 3G, 4G mobile communications Networks.

**Unit-IV Wireless Local Area Networks:** Carrier Sense Multiple Access (CSMA/CA) protocol. Distributed Coordination Function, Point Coordination Function, Infrastructure based WLAN, ADHOC WLAN, IEEE 802.11 WLAN standards.

**Unit-V Satellite Communication and Networks:** Geosynchronous satellites, Medium Earth Orbit satellites, Global Positioning Systems, Low Earth Orbit Satellites, ALOHA, VSAT networks.

**Readings:**

1. A.S. Tanenbaum, David J Wetherall, **Computer Networks**, 5th Edition , Pearson, 2013.
2. Behrouz A. Forouzan , **Data Communications and Networking**, 5th Edition, McGraw Hill 2017.
3. C.N. Thurwachter, **Wireless Networking**, Prentice-Hall of India, 2002.
- 4.M. Richharia, **Mobile Satellite Communications: Principles & Trends**, Pearson Education, 2014.

**MCAE514: NP-COMPLETENESS AND APPROXIMATION ALGORITHMS [4-0-1]**

**Course Outcomes:**

On completion of this course, the student will be:

**CO1:** able to appreciate that certain problems are too hard to admit fast solutions and be able to prove their hardness.

**CO2:** able to explain what an approximation algorithm is, and the advantage of using approximation algorithms.

**CO3:** familiar with some techniques to design approximation algorithms.

**CO4:** familiar with some techniques to analyse the approximation factor of an algorithm.

**Syllabus:**

**Unit-I Introduction to Classes P, NP, NP-Hard, NP Complete:** Verifiability and Reduction.

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**Unit-II Proving NP-Completeness from first principle:** Satisfiability Problem (SAT), 3SAT.

**Unit-III Graph Problems:** Clique, Vertex Cover, Independent Set, Hamiltonian Cycle Problem, Travelling Salesman Problem, Graph Partitioning, Subgraph problem, Graph Isomorphism, Graph Coloring.

**Unit-IV Sets and Partitions:** Set partition, Set Cover, Subset Sum and Knapsack Problem.

**Unit-V Techniques to design approximation algorithms:** LP-rounding, Primal-Dual, Dual Fitting, Greedy, Local Search.

**Readings:**

1. J. Kleinberg and E.Tardos, “**Algorithm Design**”, 1<sup>st</sup> Edition 2013., Pearson Education India,
2. T.H. Cormen, C.E. Leiserson, R.L. Rivest and C. Stein, “**Introduction to Algorithms**”, 3<sup>rd</sup> Edition, 2010, Prentice-Hall of India Learning Pvt. Ltd.
3. Vijay V. Vazirani, “**Approximation Algorithms**”, 2013, Springer.
4. David P. Williamson and David B. Shmoys, “**The Design of Approximation Algorithms**”, 2011, Cambridge University Press.
5. Part of the course will be covered by research papers.

**MCAE515: TEXT ANALYTICS [4-1-0]**

**Course Outcomes:**

On completion of the course, the student will be able to

CO1: identify relevance of text to the information needs of diverse individuals, communities and organizations.

CO2: select appropriate technique to automatically process the text.

CO3: use open source text analytic tools to perform various text processing and analysis tasks.

CO4: develop simple text analysis tools and solve real world problems.

**Syllabus:**

**Unit-I Introduction :** Introduction to Natural Language Processing (NLP) and Text Analytics, Tokenization, Part-of-speech tagging, Stemming and lemmatization, NLP toolkits, Indexing text using inverted file index, Posting lists, Information retrieval, Authorship attribution, Sentiment analysis, Named-entity recognition, Document summarization.

**Unit-II Document representation and Language models :** Representation of the unstructured text documents, Heaps’ and Zipf’s Laws, Boolean vector representation, Bag-of-words model, tf-idf model, Term weighting, Scoring and ranking, Vector space model, Visualization techniques, Unigrams, bi-grams and n-grams, language models.

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**Unit-III** Text categorization: Supervised text categorization algorithms, Naive Bayes, k Nearest Neighbor (kNN), Logistic Regression.

**Unit-IV** Text clustering: Clustering structure of a corpus of text documents, Hierarchical clustering, Centroid-based clustering. Topic Modeling- Latent Semantic Indexing (LSI).

**Readings:**

1. Ricardo Baeza – Yates, Berthier Ribeiro – Neto, **Modern Information Retrieval: The concepts and Technology behind Search**, (ACM Press Books), Second Edition, 2011.
2. Christopher D. Manning, Prabhakar Raghavan, Hinrich Schutze, **Introduction to Information Retrieval**, Cambridge University Press, First South Asian Edition, 2008.
3. Steven Struhl, **Practical Text Analytics: Interpreting Text and Unstructured Data for Business Intelligence**, Kogan Page, 2015.
4. Matthew A. Russell, **Mining the Social Web**, O'Reilly Media, 2013.